

Thorn



Value	Characteristic	Points
5	STR	-5
20	DEX	30
10	CON	0
8	BODY	-4
13	INT	3
8	EGO	-4
8	PRE	-2
4	COM	-3
5	PD	4
4	ED	2
3	SPD	0
3	REC	0
20	END	0
16	STUN	0
	Total	21

Points	Powers	END
!4	Damage Resistance: Scales (5 PD/4 ED)	
22	1d6 HKA: Claws (Total 1d6+1); Range: 0; Versus: PD; Reduced END: Zero, +½	0
11	3d6 RKA: Regurgitated Stomach Juices; Range: 0; Versus: PD; Extra Time: full phase, -½; Gestures: Instant Power, -¼; No Range: -½; No Knockback: -¼; Side Effects: 60/All, -1; Description: Causes 2 Bod To Use In Addition To End Loss; Limited Power: Not Easy To Apply In Combat: -¼; Limited Power: Not On Ceramics or Glasses: -¼	4
27	Shrinking-2 (DCV +4, Height 0 cm/0"); Mass: 0 kg/0.00 lbs; Knockback Increase: 6; PER Bonus: -4; Always On: -½; Reduced END: Zero & Persistent, +1	0
!3	Superleap: Tail Assisted Jump (+3", 4", NC: 8"); Non-Combat Multiplier: ×2, +0; Non-Combat (MPH): 7	1
67	Total Powers	

Points	Skills, Talents, Perks	Roll
3	Climbing	13-
3	Stealth	13-

3	Acrobatics	13-
3	Breakfall	13-
1	Interrogation	8-
2	Knowledge Skill: Pack Tactics	11-
3	Lockpicking	13-
3	Survival	11-
6	+2 level w/Claws	
10	Find Weakness (Claws); Attack Type: One, +0	11-
37	Total Skills, Talents, Perks	

75+	Disadvantages
25	Distinctive Features: Small Disgusting Imp; Concealability: Not Concealable, 15; Reaction: Extreme, +10
10	Psych. Lim.: Pack Mentality (Common, Moderate)
10	Psych. Lim.: Confident In Abilities (Common, Moderate)
5	Psych. Lim.: Nasty and Mean (Uncommon, Moderate)
50	Total Disadvantages

COSTS: **Char.** **Powers** **Total** **Total** **Disadv.** **Base**
 21 + 104 = 125 125 = 50 + 75

OCV	DCV	ECV	Mental Def.	PD/rPD	ED/rED	Phases
7	7 / 11	3	0	5/5	4/4	4, 8, 12

Notes: Ivanshu Vlasta ("Pack Imp")