

Lord Marite (Rat Form)

Value	Characteristic	Points
13	STR	3
20	DEX	30
18	CON	16
14	BODY	8
13	INT	3
8	EGO	-4
18	PRE	8
4	COM	-3
8	PD	5
4	ED	0
3	SPD	0
7	REC	0
36	END	0
30	STUN	0
	Total	66

Points	Powers	END
18	Thick Rat Fur (Armor) (8 PD/4 ED)	
5	Ultraviolet Vision	
5	Discriminatory Sense (Smell)	
6	Enhanced Perception (all) (+2 to PER)	
2	Running (+1", 7", NC: 14"); Non-Combat Multiplier: ×2, +0; Has Turn Mode: No, +0	1
36	Total Powers	

Points	Skills, Talents, Perks	Roll
3	AK: Thiri and Envrons	12-
8	+1 level w/All Combat	
3	+1 level w/Bows	
3	Bureaucratics	13-
3	Climbing	13-
2	Common Melee Weapons	
2	Common Missile Weapons	
1	Literate	

5	Lord of Thiri	
3	Oratory	13-
3	PS: Hunter	12-
3	Stealth	13-
7	Survival	13-
3	+1 level w/Swords	
3	Tracking	12-
3	Trading	13-
3	Weaponsmith: Bows; Weapon Category: Other	11-
58	Total Skills, Talents, Perks	

Cost	Equipment
0	Broad Sword (1d6+1K, OCV: +1); DC: 4; STUNx: 0; STR Min: 13; Weight: 0
0	Heavy Bow (1½d6K); OCV: 0; R Mod: 0; DC: 5; STUNx: 0; STR Min: 13; Shots: 1; Weight: 0
0	Total Equipment

75+	Disadvantages
20	Berserk If Cornered (11-, 8-, Berserk); Circumstances: Uncommon, +5
20	Hideous Rat Features (Distinctive Features); Concealability: Not Concealable, 15; Reaction: Always noticed & major reaction, +5
20	Hunted by Golotha Royal Family (14-); Capabilities: As Powerful, 10; Non-combat Influence: Extensive, +5; Geographical Area: Limited, -5; Actions: Hunting, ×1; Punishment: Harsh, 0
5	Sensitive To Bright Lights (Infrequently, Slightly)
15	Hatred of Golotha Royal Family (Common, Strong)
5	Reputation As Lord of Thiri (8-)
85	Total Disadvantages

COSTS: **Char.** **Powers** **Total** **Total** **Disadv.** **Base**
 66 + 94 = 160 160 = 85 + 75

OCV	DCV	ECV	Mental Def.	PD/rPD	ED/rED	Phases
7	7	3	0	16/8	8/4	4, 8, 12