

Name: Protoplasm
Alternate ID: Badri Vasudevan

Val	Char	Base	Cost
28/45	STR	10	18
20	DEX	10	30
25	CON	10	30
20	BODY	10	20
13	INT	10	3
14	EGO	10	8
15	PRE	10	5
6	COM	10	-2
22	PD	6	16
22	ED	5	17
5	SPD	3.0	20
11	REC	11	0
52	END	50	1
47	STUN	47	0
11"	RUN	6	0
12"	SWIM	2	0
5 1/2"/8 1/2"	LEAP	6	0

STR Roll: 15- / 18- **Run:** 11"
DEX Roll: 13- **Swim:** 12"
CON Roll: 14- **Leap:** 5 1/2"/8 1/2"
INT Roll: 12-
EGO Roll: 12-
PER Roll: 12-

Disadvantages	Pts
Dependence: Something Protoplasm can dissolve Weakness: -3 To Characteristic Rolls and related rolls per time increment (Very Common, 1 Hour)	5
Distinctive Features: See through green glowing body (Concealable; Extreme Reaction; Detectable By Commonly-Used Senses)	20
Hunted: UNTIL 11- (Mo Pow, NCI, Harshly Punish)	25
Hunted: Omega Brain 11- (Mo Pow, Watching)	10
Physical Limitation: No Sense of Smell or Taste (Infrequently, Greatly Impairing)	10
Physical Limitation: Color Blind (Infrequently, Slightly Impairing)	5
Psychological Limitation: Fears Death (Uncommon, Total) [Notes: Thinks Shiva will be taking his soul when he dies.]	15
Psychological Limitation: Greedy (Common, Strong)	15
Reputation: Counterfeiter, 11- (Known Only To Law Enforcements Agents Or Criminals)	5
Social Limitation: Known Felon (Very Frequently, Major, Not Limiting To Other Criminals)	15
Susceptibility: Attacks that do BODY, 2d6 damage Instant (Common)	15
Unluck: 2d6	10

XP **Base Points : 200**
0 **Disads Total + 150**
 Experience Spent + 0
 Total Cost = 350



Pts.	Power/Skill/Perk/Talent	END
38	Elastic Body Which Excretes Acid: Elemental Control, 76-point powers	
32	1) Rubber Body: (Total: 75 Active Cost, 61 Real Cost) Stretching 8", Costs END Only To Activate (+1/4) (50 Active Points) (Real Cost: 50) plus +17 STR, Reduced Endurance (0 END; +1/2) (25 Active Points); No Figured Characteristics (-1/2), Only on Grabs Power loses about a third of its effectiveness (-1/2), Linked (Stretching; -1/2), Lesser Power need not be used proportionally to Power with which it is Linked (+1/4) (Real Cost: 11)	4
19	2) Acid Excretion: (Total: 75 Active Cost, 39 Real Cost) Killing Attack - Ranged 3d6, Reduced Endurance (1/2 END; +1/4) (56 Active Points); No Range (-1/2), No Knockback (-1/4), Not on crystal, glass, or stone Power loses about a fourth of its effectiveness (-1/4) (Real Cost: 28) plus Transfer 1d6 (PD to END), Delayed Return Rate (5 Points per Minute; +1/4) (19 Active Points); Linked (Killing Attack - Ranged; -1/2), Not on crystal, glass, or stone Power loses about a fourth of its effectiveness (-1/4) (Real Cost: 11)	4
10	Elastic Bones: Physical Damage Reduction, 25%	0
8	Elastic Bones: Knockback Resistance -4"	0
10	No Internal Organs: Damage Resistance (10 PD/10 ED)	0
35	No Internal Organs: Life Support (Eating Character does not eat; Immunity All terrestrial diseases and biowarfare agents; Immunity All terrestrial poisons and chemical warfare agents; Safe in Low Pressure/Vacuum; Self-Contained Breathing)	0
5	Elastic Legs and Arms: Elemental Control, 10-point powers	
5	1) Elongated Stride: Running +5" (11" total) (10 Active Points)	1
5	2) Paddle Shaped Arms and Legs: Swimming +10" (12" total) (10 Active Points)	1
3	+1 with Grabs	
3	Contortionist 13-	
1	Computer Programming 8-	
2	Forgery (Money (Counterfeiting)) 12-	
3	KS: Hinduism 12-	
3	Language: English (Bengali Native) (fluent conversation; literate)	
1	Streetwise 8-	
1	TF: Small Motorized Ground Vehicles	

167 : Powers Cost
17 + Skills Cost
166 + Characteristics Cost

Base OCV: 7 Base DCV: 7
Adjustment+ Adjustment+
Final OCV: Final DCV:

Levels: +1 with Grabs

Combat Maneuvers						
Name	Phase	OCV	DCV	Effect		
Block	1/2	+0	+0	Block, Abort		
Brace	0	+2	1/2	+2 vs. Range Mod.		
Disarm	1/2	-2	+0	Can disarm		
Dodge	1/2	---	+3	Abort, vs. all attacks		
Grab	1/2	-1	-2	Grab two limbs		
Grab By	1/2	-3	-4	Move and Grab		
Haymaker	1/2*	+0	-5	+4DC to attack		
Move By	1/2	-2	-2	STR/2 + v/5		
Move Through	1/2	-v/5	-3	STR + v/3		
Set	1	+1	+0	Ranged attacks only		
Strike	1/2	+0	+0	STR or weapon		
Range	0-4	5-8	9-16	17-32	33-64	65-128
RMod	0	-2	-4	-6	-8	-10
DEX: 20 SPD: 5 ECV: 5						
Phases: 3, 5, 8, 10, 12						
22 PD (10 rPD)			22 ED (10 rED)		MD: 0	
END: 52			STUN: 47		BODY: 20	

350 = Total Cost

