

Name: Rave

Alternate ID: Belinda Long

Val	Char	Base	Cost
8	STR	10	-2
20	DEX	10	30
20	CON	10	20
8	BODY	10	-4
8	INT	10	-2
20	EGO	10	20
10	PRE	10	0
12	COM	10	1
15	PD	2	13
17	ED	4	13
5	SPD	3.0	20
6	REC	6	0
50	END	40	5
22	STUN	22	0
7"	RUN	6	2
2"	SWIM	2	0
1 1/2"	LEAP	2	0

STR Roll: 11- **Run:** 7"
DEX Roll: 13- **Swim:** 2"
CON Roll: 13- **Leap:** 1 1/2"
INT Roll: 11-
EGO Roll: 13-
PER Roll: 11-

Disadvantages	Pts
Dependence: Uppers (aka Speed) Weakness: - 3 To Characteristic Rolls and related rolls per time increment (Uncommon, 1 Day)	5
Dependent NPC: Father And Mother 11- (Normal; Group DNPC: x2 DNPCs)	20
Hunted: UNTIL 8- (Mo Pow, NCI, Watching)	10
Psychological Limitation: Likes To Manipulate People (Common, Strong)	15
Psychological Limitation: Protective Of Brother (Common, Strong)	15
Psychological Limitation: Disdains Street People (Uncommon, Moderate)	5
Reputation: Thadeus Long's Child, 11-	10
Social Limitation: Teenager (Occasionally, Minor)	5
Vulnerability: 1 1/2 x STUN Drug Or Poison Powers (Uncommon)	5
Vulnerability: 1 1/2 x BODY Drug Or Poison Powers (Uncommon)	5
Vulnerability: 1 1/2 x Effect Drug Or Poison Powers (Uncommon)	5

XP
0

Base Points : 150
Disads Total + 100
Experience Spent + 0
Total Cost = 250



Pts. Power/Skill/Perk/Talent END

- 20 **Psychodelic Mind Warping:** Elemental Control, 50-point powers, (25 Active Points); all slots Powers Stop Working If Rave Is Knocked Out Power loses about a fourth of its effectiveness (-1/4)
- 17 1) **Rave!:** Mental Illusions 8d6, Reduced Endurance (1/2 END; +1/4) (50 Active Points); Only To Produce Reality Warping Effects Power loses about a third of its effectiveness (-1/2) 2
- 17 2) **Spacial Distortion:** Drain DEX 2d6, Ranged (+1/2), Based On EGO Combat Value (Mental Defense; Mental Defense applies; +1) (50 Active Points); Must First Have Target Under Mental Illusions Power loses about a third of its effectiveness (-1/2) 5
- 9 3) **World Spinning Out Of Control:** Entangle 2d6, 2 DEF, Takes No Damage From Physical Attacks Limited Group (+1/4), Cannot Be Escaped With Teleportation (+1/4), Works Against EGO, Not STR (+1/4), Based On EGO Combat Value (Mental Defense; Mental Defense applies; +1) (55 Active Points); Does Not Prevent The Use Of Accessible Foci (-1), Mental Defense Adds To EGO (-1/2), Must First Have Target Under Mental Illusions Power loses about a third of its effectiveness (-1/2), Cannot Form Barriers (-1/4) 5
- 17 4) **Sense Warping:** Sight, Hearing, Mental, Smell/Taste and Touch Groups Flash 1d6, Based On EGO Combat Value (Mental Defense; Mental Defense applies; +1) (40 Active Points); Must First Have Target Under Mental Illusions Power loses about a third of its effectiveness (-1/2) 4
- 5 **Tough Character:** Damage Resistance (5 PD/5 ED) 0
- 18 **Disintegration Beam:** Killing Attack - Ranged 3d6, Area Of Effect (18" Line; +1) (90 Active Points); Increased Endurance Cost (6x END; -2 1/2), No Range (-1/2), Must Be Fired With Brother Power loses about a third of its effectiveness (-1/2), Gestures (Must Grab Hands With Brother) (-1/4), No Knockback (-1/4) 54
- 3 Acting 11-
1 Bribery 8-
3 High Society 11-
2 KS: Drug Scene 11-
2 KS: Romance Novels 11-
3 Persuasion 11-
3 Riding 13-
3 Seduction 11-
1 Streetwise 8-
1 Trading 8-
0 TF: Equines
- 4 **Father's High-End Lawyers:** Contact (Contact has very useful Skills or

Base OCV: 7 Base DCV: 7

Adjustment+ Adjustment+

Final OCV: Final DCV:

Levels:

Combat Maneuvers

Name	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	Block, Abort
Brace	0	+2	1/2	+2 vs. Range Mod.
Disarm	1/2	-2	+0	Can disarm
Dodge	1/2	---	+3	Abort, vs. all attacks
Grab	1/2	-1	-2	Grab two limbs
Grab By	1/2	-3	-4	Move and Grab
Haymaker	1/2*	+0	-5	+4DC to attack
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	Ranged attacks only
Strike	1/2	+0	+0	STR or weapon

Range	0-4	5-8	9-16	17-32	33-64	65-128
RMod	0	-2	-4	-6	-8	-10

DEX: 20 SPD: 5 ECV: 7
Phases: 3, 5, 8, 10, 12
15 PD (5 rPD) 17 ED (5 rED) MD: 0
END: 50 STUN: 22 BODY: 8

resources) 11-
5 Money: Well Off

103 : Powers Cost
31 + Skills Cost
116 + Characteristics Cost
250 = Total Cost

