

Name: Valkyrie
Alternate ID: Valerie Bujold

Val	Char	Base	Cost
10	STR	10	0
23	DEX	10	39
25	CON	10	30
15	BODY	10	10
13	INT	10	3
8	EGO	10	-4
15	PRE	10	5
18	COM	10	4
12/24	PD	2	10
12/22	ED	5	7
4	SPD	3.3	7
7	REC	7	0
50	END	50	0
40	STUN	33	7
7"	RUN	6	2
2"	SWIM	2	0
2"	LEAP	2	0

STR Roll: 11- **Run:** 7"
DEX Roll: 14- **Swim:** 2"
CON Roll: 14- **Leap:** 2"
INT Roll: 12-
EGO Roll: 11-
PER Roll: 12-

Disadvantages	Pts
Accidental Change: Death Of A Warrior 8- (Uncommon)	5
Dependent NPC: Aged Father (Former Archaeologist) 11- (Incompetent)	20
Distinctive Features: Radiates With An Intense Magical Aura (Not Concealable; Noticed and Recognizable; Detectable Only By Unusual Senses)	5
Hunted: Evil Magical Organization 11- (Mo Pow, Watching)	10
Hunted: UNTIL 8- (Mo Pow, NCI, Watching)	10
Psychological Limitation: Code Against Killing (Common, Total)	20
Psychological Limitation: Naive (Common, Moderate)	10
Social Limitation: Teenager (Occasionally, Minor)	5
Susceptibility: Warrior Dies In Her Presense, 3d6 damage Instant (Uncommon)	15

XP **Base Points : 150**
0 **Disads Total + 100**
Experience Spent + 0
Total Cost = 250



Pts. Power/Skill/Perk/Talent END

- 25 **Norse Magical Valkyrie Powers:**
Elemental Control, 50-point powers
- 12 1) **Transform Into Norse Valkyrie:** 1
(Total: 50 Active Cost, 24 Real Cost)
Sight Group Flash 3 1/2d6, Personal Immunity (+1/4), Explosion (+1/2), Reduced Endurance (0 END; +1/2) (40 Active Points); No Range (-1/2), Only Fires Off When She Changes Into Her Costume Power loses about a third of its effectiveness (-1/2) (Real Cost: 20) **plus** Cosmetic Transform 2d6 (Clothing Into Valkyrie Costume) (10 Active Points); Linked (Flash; -1/2), Lesser Power can only be used when character uses greater Power at full value (-1/4), Limited Target (Only Her Clothes) Limited (-1/2), No Range (-1/2) (Real Cost: 4)
- 14 2) **Magical Energy Sword:** Hand-To-Hand Attack +8d6, Reduced Endurance (1/2 END; +1/4) (50 Active Points); Hand-To-Hand Attack (-1/2), Only In Heroic Identity (-1/4) 2
- 20 3) **Carried By Magical Sword:** Flight 15", x8 Noncombat, Usable Underwater (+1/4) (50 Active Points); Only In Heroic Identity (-1/4) 5
- 20 4) **Aura Of Protection:** Force Field (12 PD/10 ED), Hardened (+1/4), Reduced Endurance (0 END; +1/2), Persistent (+1/2) (49 Active Points); Only In Heroic Identity (-1/4) 0
- 5 5) **Sense Demise:** Retrocognitive Clairsentience (Sight Group, Normal Hearing And Normal Smell) (50 Active Points); No Conscious Control (-2), Precognition/Retrocognition Only (-1), Vague and Unclear (-1/2), Only Events Where There Was A Death Power loses about a third of its effectiveness (-1/2) 5
- 6 +2 with Mystical Valkyrie Energy Sword
- 3 Breakfall 14-
- 3 Climbing 14-
- 1 Computer Programming 8-
- 2 Criminology 12- (3 Active Points); Only In Archaeological Settings Power loses about a third of its effectiveness (-1/2)
- 2 Forensic Medicine 12- (3 Active Points); Only In Archaeological Settings Power loses about a third of its effectiveness (-1/2)
- 3 KS: History 12-
- 3 KS: Norse Folklore 12-
- 3 Language: English (Norwegian Is Native) (fluent conversation; literate)
- 3 SS: Archaeology 12-
- 4 TF: Skating (iceskating or rollerskating), Skiing (snow), Small Motorized Boats, Small Rowed Boats, Small Wind-Powered Boats
- 1 WF: Blades

Base OCV: 8 Base DCV: 8
Adjustment+ Adjustment+
Final OCV: Final DCV:

Levels: +2 with Mystical Valkyrie Energy Sword

Combat Maneuvers

Name	Phase	OCV	DCV	Effect
Block	1/2	+0	+0	Block, Abort
Brace	0	+2	1/2	+2 vs. Range Mod.
Disarm	1/2	-2	+0	Can disarm
Dodge	1/2	---	+3	Abort, vs. all attacks
Grab	1/2	-1	-2	Grab two limbs
Grab By	1/2	-3	-4	Move and Grab
Haymaker	1/2*	+0	-5	+4DC to attack
Move By	1/2	-2	-2	STR/2 + v/5
Move Through	1/2	-v/5	-3	STR + v/3
Set	1	+1	+0	Ranged attacks only
Strike	1/2	+0	+0	STR or weapon

Range	0-4	5-8	9-16	17-32	33-64	65-128
RMod	0	-2	-4	-6	-8	-10

DEX: 23 SPD: 4 ECV: 3
Phases: 3, 6, 9, 12
12/24 PD (0/12 rPD) 12/22 ED (0/10 rED) MD: 0
END: 50 STUN: 40 BODY: 15



<p>96 : Powers Cost 34 + Skills Cost 120 + Characteristics Cost 250 = Total Cost</p>	
--	--