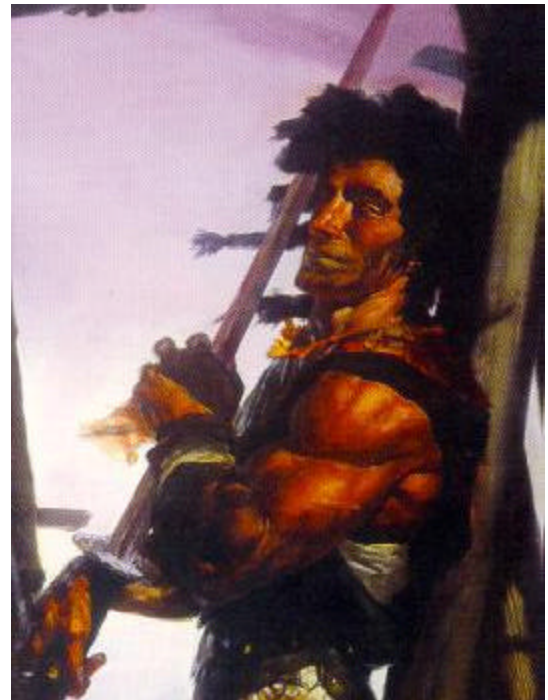


## Bazral, "The Beard Slayer"

Value	Characteristic	Points
18	<b>STR</b>	8
20	<b>DEX</b>	30
18	<b>CON</b>	16
18	<b>BODY</b>	16
18	<b>INT</b>	8
11	<b>EGO</b>	2
18	<b>PRE</b>	8
10	<b>COM</b>	0
8	<b>PD</b>	4
6	<b>ED</b>	2
4	<b>SPD</b>	10
8	<b>REC</b>	0
36	<b>END</b>	0
36	<b>STUN</b>	0
	<b>Total</b>	<b>104</b>



Points	Powers	END
6	Running (+3", 9", NC: 18"); Non-Combat Multiplier: ×2, +0; Has Turn Mode: No, +0	2
12	15d6 "Magic Repel" (Dispel); Charges: 1, -2; Concentrate: 0 DCV, -½; Extra Time: 1 hour, -2½; Extra Time Required: Only At Startup, ½; Range: 0; Affects: One Power, +0; Damage Shield: +½; Explosion (Extended Area +0"/DC): ½; Personal Immunity: +¼; Focus: Obvious Accessible, -1; Focus Breakability: Breakable; Focus Expendability: Extremely Hard to Acquire, -½; Fragile Focus: -¼; Gestures: Instant Power, -¼; Incantation: Instant Power, -¼; No Range: -½; Only Works When Hit Magic: Seriously, -½; Requires Magic Roll: -½	0
11	"Magic Protection" (Force Field) (20 PD/20 ED); Trigger: Changeable, +½; Charges: +4, -¼; Continuing Charges: 1 Minute, -3 lev; Concentrate: 0 DCV, -½; Extra Time: 1 hour, -2½; Extra Time Required: Only At Startup, ½; Focus: Obvious Accessible, -1; Focus Breakability: Breakable; Focus Expendability: Hard to Acquire, -¼; Fragile Focus: -¼; Gestures: Instant Power, -¼; Incantation: Instant Power, -¼; Requires Magic Roll: -½	0
29	4d6 "Magic Net" (Drain : Magic Powers) (Return/turn); Range: 140; Reduced END: Zero, ½; Focus: Obvious	

	Accessible, -1; Focus Applicability: Universal; Focus Expendability: None, +0; Gestures: Instant Power, -1/4; Incantation: Instant Power, -1/4; Independent: -2; Only Throwing Range: Slightly, -1/4; Affects: All Powers of Special Effect, +2	
11	4d6 "Magic Net (linked power)" (Entangle) (DEF 4); Range: 300; Reduced END: Zero, 1/2; Focus: Obvious Accessible, -1; Focus Applicability: Universal; Focus Expendability: None, +0; Gestures: Instant Power, -1/4; Incantation: Instant Power, -1/4; Independent: -2; Must Be Thrown: Slightly, -1/4; Linked to Dispel: -1/2	0
<b>69</b>	<b>Total Powers</b>	

Points	Skills, Talents, Perks	Roll
8	+1 level w/All Combat	
3	Area Knowledge: Melderyn	13-
3	Breakfall	13-
3	Bribery	13-
3	City Knowledge: Cherafir	13-
3	Climbing	13-
2	Common Melee Weapons	
2	Common Missile Weapons	
3	Concealment	13-
3	First Aid	13-
1	Forgery	8-
1	Gambling	8-
10	+2 level w/HTH Combat	
3	Interrogation	13-
3	Knowledge Skill: Mage Tactics	13-
3	Knowledge Skill: Mages	13-
12	Magic Skill Roll	18-
1	Net	
3	Persuasion	13-
7	Professional Skill: Bounty Hunter	17-
3	Riding	13-
7	Shadowing	13-
3	Stealth	13-
3	Streetwise	13-
3	Survival	11-

3	Tactics	13-
6	+2 level w/Tight Group: Nets	
3	Tracking	13-
1	Trading	8-
3	Weaponsmith; Weapon Category: Muscle-powered Weapons	11-
<b>112</b>	<b>Total Skills, Talents, Perks</b>	

<b>Cost</b>	<b>Equipment</b>
0	Boiled Leather (Coverage: Full, PD 3, ED 3); Weight: 7
0	Bastard Sword (2d6K, OCV: +0); DC: 5; STUNx: 0; STR Min: 13; Weight: 0 ; 1½ Handed
0	Stiletto (1d6+1K AP, OCV: +1); DC: 2; STUNx: 0; STR Min: 8; Weight: 0 ; Can Be Thrown
<b>0</b>	<b>Total Equipment (7 kg)</b>

<b>75+</b>	<b>Disadvantages</b>
10	Distinctive Features: Beards On Armor; Concealability: Easily, 5; Reaction: Always noticed & major reaction, +5
20	Hatred of Mages (Very Common, Strong)
20	Honorable On Job (Common, Total)
20	Hunted by Friends Of Victims (11-); Capabilities: As Powerful, 10; Non-combat Influence: Extensive, +5; Geographical Area: Unlimited, -0; Actions: Hunting, ×1; Punishment: Harsh, 0
15	Overconfidence (Very Common, Moderate)
20	Reputation of Mage Hunter (14-, Extreme)
10	Vengeful (Uncommon, Strong)
85	Villain Bonus
10	Watched by Mages (11-); Capabilities: As Powerful, 10; Non-combat Influence: Extensive, +5; Geographical Area: Unlimited, -0; Only Watching: ×½; Punishment: Harsh, 0
<b>210</b>	<b>Total Disadvantages</b>

**COSTS:**      **Char.**      **Powers**      **Total**      **Total**      **Disadv.**      **Base**  
                  104    +      181    =    285      285    =      210    +    75

<b>OCV</b>	<b>DCV</b>	<b>ECV</b>	<b>Mental Def.</b>	<b>PD/rPD</b>	<b>ED/rED</b>	<b>Phases</b>
7	7	4	0	31/23	29/23	3, 6, 9, 12