

Gray Guardian Warrior - Spearman

| Value | Characteristic | Points |
|-------|----------------|-----------|
| 18 | STR | 8 |
| 14 | DEX | 12 |
| 15 | CON | 10 |
| 15 | BODY | 10 |
| 13 | INT | 3 |
| 11 | EGO | 2 |
| 20 | PRE | 10 |
| 8 | COM | -1 |
| 6 | PD | 2 |
| 6 | ED | 3 |
| 3 | SPD | 6 |
| 7 | REC | 0 |
| 30 | END | 0 |
| 32 | STUN | 0 |
| | Total | 65 |

| Points | Powers | END |
|-----------|--|-----|
| 5 | Doesn't Eat, Excrete or Sleep | |
| 3 | Immune to Aging | |
| 8 | 4d6 Heal Gray Guardian Warriors (Aid) (Fade/turn, Max. 24); Range: 0; Affects: Single Power, +0; Active Points: 20; Gestures: Instant Power, -1/4; Only Works On Gray Warrior Guardians: Slightly, -1/4; Requires Magic Skill Roll: -1/2; Power Lost If Moved Away From Watch: Seriously, -1/2 | 4 |
| 10 | Mind Link Guardian Warrior Triad; Minds: Related Group, +10; Power Lost If Moved Away From Watch: Seriously, -1/2; Number of Minds: 4, +10; Distance: Line of Sight, +0; Dimension: Current, +0; Link with: Anyone, +0; Active Points: 20; Requires Magic Skill Roll: -1/2 | |
| 2 | Running (+1", 7", NC: 14"); Non-Combat Multiplier: ×2, +0; Has Turn Mode: No, +0 | 1 |
| 28 | Total Powers | |

| Points | Skills, Talents, Perks | Roll |
|--------|------------------------|------|
| 2 | Common Melee Weapons | |
| 7 | Magic Skill | 14- |
| | | |

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|-----------|--|-----|
| 2 | Common Missile Weapons | |
| 3 | KS: Three Team Guardian Combat | 12- |
| 12 | +4 level w/Spears | |
| 3 | Tactics | 12- |
| 3 | Weaponsmith; Weapon Category: Muscle-powered Weapons | 11- |
| 32 | Total Skills, Talents, Perks | |

| | |
|-------------|--|
| Cost | Equipment |
| 0 | Chain (Coverage: Full, PD 6, ED 6); Weight: 20 |
| 0 | Long Spear (2d6+1K, OCV: -1); DC: 6; STUNx: 0; STR Min: 13; Weight: 0 ; 2 Handed |
| 0 | Total Equipment (20 kg) |

| | |
|------------|---|
| 75+ | Disadvantages |
| 10 | Ashen Gray Skin (Distinctive Features); Concealability: Concealable, 10; Reaction: Noticed and Recognizable, +0 |
| 20 | Life Devoted To Watch (Common, Total) |
| 5 | Lost The Ability To Speak (Infrequently, Slightly) |
| 10 | Loyal To Larani (Common, Moderate) |
| 5 | Reputation as Gray Guardian Warriors (8-) |
| 50 | Total Disadvantages |

COSTS: **Char.** **Powers** **Total** **Total** **Disadv.** **Base**
 65 + 60 = 125 125 = 50 + 75

| OCV | DCV | ECV | Mental Def. | PD/rPD | ED/rED | Phases |
|-----|-----|-----|-------------|--------|--------|----------|
| 5 | 5 | 4 | 0 | 12/6 | 12/6 | 4, 8, 12 |