

Sultan Ahmet Attaturk (Flying Carpet)

Value	Characteristic	Points
15	STR	5
14	DEX	12
14	CON	8
10	BODY	0
13	INT	3
8	EGO	-4
13	PRE	3
10	COM	0
8	PD	5
6	ED	3
3	SPD	6
6	REC	0
16	END	-6
25	STUN	0
	Total	35



Points	Powers	END
20	10" Flight (NC: 20"); Non-Combat Multiplier: $\times 2$, +0; Non-Combat (MPH): 22; Always On: $-\frac{1}{2}$; Reduced END: Zero, $+\frac{1}{2}$	0
5	Extra Limbs: Can use all four corners (2); Number: 2	
18	Life Support	
(10)	Need Not Breathe	
(5)	Doesn't Eat, Excrete or Sleep	
(3)	Immune to Aging	
7	Damage Resistance (8 PD/6 ED)	
7	0 end on Str	
57	Total Powers	

Points	Skills, Talents, Perks	Roll
3	Acrobatics	12-
3	Bureaucratics	12-
3	High Society	12-

3	Knowledge Skill: Harn History and People	12-
3	Navigation	11-
3	Oratory	12-
3	Professional Skill: Sultan	12-
1	Harnese (Native Accent); Literacy: Literate (if not standard), 1	
3	Traveler	
2	Area Knowledge: Harn	12-
2	Area Knowledge: Sarkum	12-
2	Area Knowledge: Melderyn	12-
2	Area Knowledge: Cherafir	12-
33	Total Skills, Talents, Perks	

75+	Disadvantages
15	Distinctive Features: Flying Carpet; Concealability: Not Concealable, 15; Reaction: Noticed and Recognizable, +0
10	Phys. Lim.: Hard To Do Fine Manipulation (Infrequently, Greatly)
10	Phys. Lim.: No Sense of Smell or Taste (Frequently, Slightly)
10	Psych. Lim.: Confident In Decisions (Common, Moderate)
5	Susceptibility: Direct Dispels (1d6 STUN/Instant); Condition: Uncommon, +5
50	Total Disadvantages

COSTS: **Char.** **Powers** **Total** **Total** **Disadv.** **Base**
 35 + 90 = 125 125 = 50 + 75

OCV	DCV	ECV	Mental Def.	PD/rPD	ED/rED	Phases
5	5	3	0	8/8	6/6	4, 8, 12

Notes: The Flying Carpet