

UNTIL THREAT LEVELS

SUMMARY

Classification of powered threats is critical to the success of UNTIL activities. By setting a threat level on each being priorities of UNTIL personnel and funds can be directed to the most important targets. This document details the various Threat Levels that will be utilized by our forces.

THREAT LEVEL 1

Powered beings classified as Threat Level 1 are considered the most dangerous. These beings have the potential to cause destruction at a planet threatening level. Most supers at this level are considered geniuses with immense power. This classification should not be taken lightly. These targets can usually only be determined by amassing a significant quantity of super powered opponents.

EXAMPLES OF BEINGS AT THREAT LEVEL 1

Doctor Destroyer was one of the only beings present at Threat Level 1. Currently Firewing is being considered for inclusion at this Threat Level.

THREAT LEVEL 2

Threat Level 2 is maintained for extremely powerful foes with a great amount of power or potential for destruction. Foes at this level can usually bring destructive forces that would threaten a country or continent. In most cases handling of these creatures should be left to super powers beings only.

EXAMPLES OF BEINGS AT THREAT LEVEL 2

There are several powerful beings at this Threat Level. Some of the beings in this classification include Omega Brain, Mechanon, and Menton.

THREAT LEVEL 3

Most super powered threats fall into either category 3 or category 4. Threat Level 3 targets have significant power or pull such that they can threaten an entire city. Powers possessed by these individuals allow them to defeat most other powered opponents in one-on-one combat. Target with particular intelligence or pull with others in the super world should also be placed into this Threat Level. Threats at these levels can be directly attacked by UNTIL forces if caution is observed.

EXAMPLES OF BEINGS AT THREAT LEVEL 3

Many powerful super beings fall into this threat level. Some examples include Doctor Mayhem, Survivor, Slag, and Grond.

THREAT LEVEL 4

Threat Level 4 powered beings are the most common type that will be encountered by UNTIL agents in the field. They have powers and abilities much greater than that of extremely well trained humans. Foes at this level possess powers that allow them to cause damage at a significant level. Often opponents at this level are not team leaders but capable team members. These targets may be directly attacked by UNTIL shock troops.

EXAMPLES OF BEINGS AT THREAT LEVEL 4

As mentioned above most super powered being falls into this category. Some examples of beings in this category include Amp, Black Paladin, and Reactor.

THREAT LEVEL 5

These targets possess powers that give them only slight advantages over well trained agents. Young super beings or those with only very minor powers of a non-destructive nature fall into this Threat Level. These targets can be approached by UNTIL agents of all combat ability.

EXAMPLE OF BEINGS AT THREAT LEVEL 5

Any of the students at the Graymalkin Institute fall into this category. Some examples include Pipeline, Sonic, or Speedball.

