

Boots, Spider Climbing

Monday, June 23, 2014 12:32 PM

Description

Spider Climbing boots are black leather boots with a silver gray spider design. The soles are thick and sturdy.

Ability: Climb Walls

If the user makes an Agility test at Difficulty 4 they can climb and stick to any surface including ceilings and walls. The Agility test must be made each round or the user will slide down the surface.

Ability: Spring Off The Walls

Once per day for 2 rounds the user can use the boots to bounce off the walls making them harder to hit. Add +2 Defense for this period. Can only be done if there are vertical objects (aka walls, trees, etc) near the user.



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Staff, Forest Friend

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Description

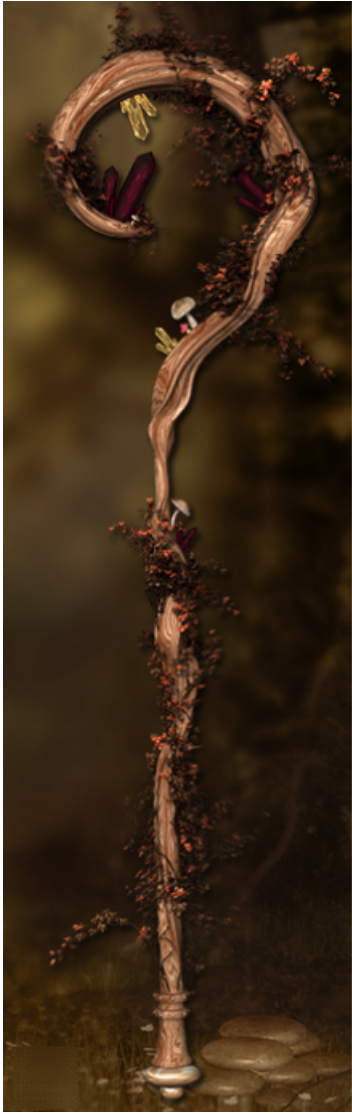
Forest Friend is a twisted wooden staff with leaves growing out of one end. The wood appears to be from a VERY old oak tree. During the course of a year the staff changes to match the season. For example, during the fall the leaves on the staff turn brown. It is as hard as metal.

Ability: Strangling Vines

If the user makes a successful magic attack against a target vines grab the target holding them tight. The target must make a Strength roll at Difficulty 5 or be held tight. The vines let go after 2 rounds.

Ability: Feast Of Plenty

Once per day the caster can call forth fruits and vegetables to feed four people. These appear out of thin air so plants do not have to be nearby. The leaves on the end of the staff shake and the produce seems to quickly grow then detach.



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Boomerang, Whirlwind

Monday, June 23, 2014 12:32 PM

Description

A large silver boomerang with metal end caps. The endcaps and center have stylistic whirlwind designs. The silver is always shiny and bright. When thrown the boomerang spins into a tiny tornado.

Ability: Tornado Pull

Allows the user to make a grab at range. The grab is done at Sword 2 dice OR the user's Sword dice whichever is highest. (Thus the boomerang functions best with a strong user.) After the grab the boomerang will return to the user with the object. Note that even if the user cannot lift the object to be retrieved the boomerang will simply return with nothing.

Ability: Wind Buffet

The boomerang can be used to make an attack but it is weak unless used against flying creatures. The boomerang attacks with Arrows 2 dice OR the user's Arrow dice whichever is lowest. The attack is at Arrow plus one dice if the target is flying. Wind Buffet cannot be used at range 0 or 1. It has a max range of 8. Wind Buffet does 1 damage.



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Rod Of Fireballs

Monday, May 25, 2015 12:34 PM

Description

A brass rod approximately 2 feet in length. Studded with red rubies and filigree near the center of the rod.

Ability: Fire Resistance

Whoever holds the rod gets 3 Shields when resisting the effects of extreme heat or fire.

Ability: Fireball!

The rod can be used to produce explosive fireballs! The user must make a magic roll at difficulty 5. If the roll is made a fireball emerges. The fireball covers four squares in a square pattern. The center of the fireball must be within 4 squares of the user (i.e. fireballs do not have a long range).



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